OPPORTUNITY CARD

(Print on purple cardstock.)



THERE IS ONLY ONE OPPORTUNITY IN THE DOWNWARD SPIRAL OF SUBSTANCE ABUSE – TO LEARN SOMETHING.

Opportunity Card



Everyone has the opportunity to earn up to 4 health, social support, or self-concept points by remembering a fact, quote, or what happened to another player.

Tell a fact or quote or what happened to another player and earn a social, health, or self-concept point (1 point for each correct fact, quote, or consequence).

Your turn ends when you can't remember, or you remember incorrectly or when you have earned back 4 points.

Then the person on your left gets to try and earn back 2 points, and then the player to his or her left and so on, until everyone has had an opportunity.*

*(Players can't get points for repeating something that someone has already mentioned this turn).

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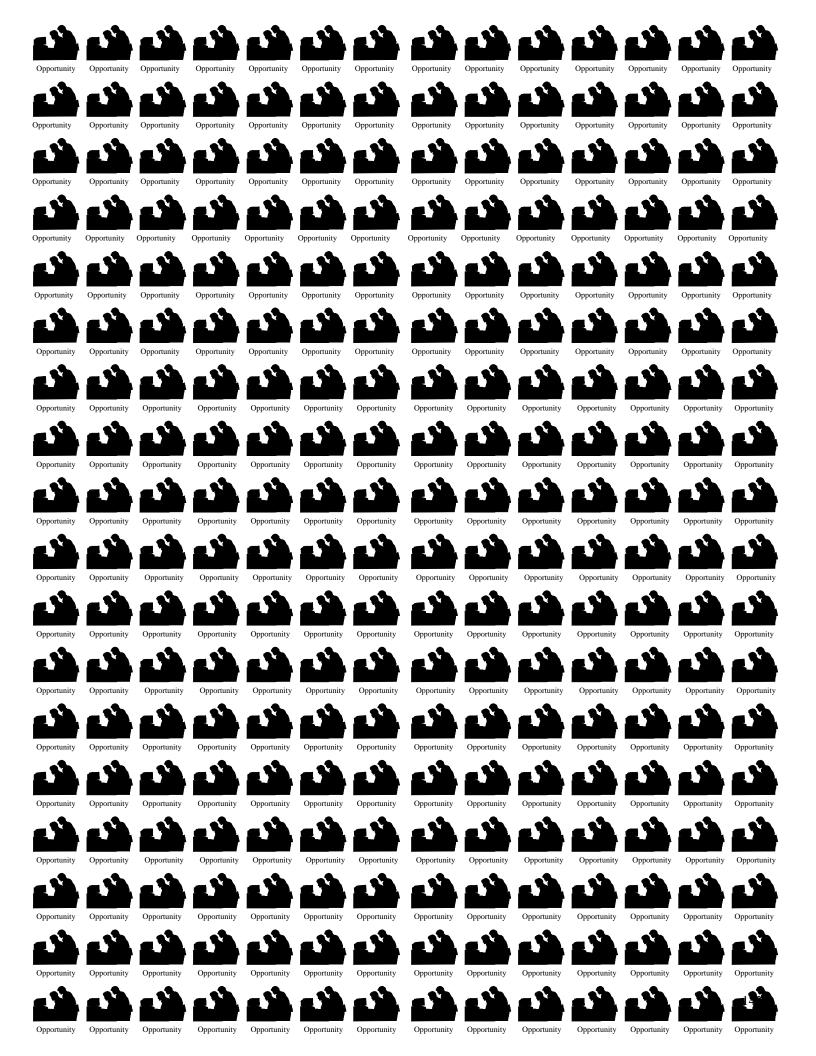
Then the person on your left gets to try and earn back 2 points, and then the player to his or her left and so on, until everyone has had an opportunity.*

*(Players can't get points for repeating something that someone has already mentioned this turn).

Print on Purple Cardstock

Cut on dotted lines

Only one card is needed per game, but you may want to keep a back-up



Appendix A THE CARDS



Financial/legal (Card # FL1-FL72)

Negative consequences that involve money or legal problems.



Social (Card # SO1-SO72)

Negative consequences that affect your family, friends, children, and significant other.





Chance

(Card # CH1-CH72)

Good and bad things that can happen by chance.



Self-Concept

(Card # SE1-SE72)

Negative consequences that affect the way you think about yourself.



Health/Sanity

(Card # HS1-HS72)

Negative consequences that affect your health or sanity (or both).

OPPORTUNITY CARD

Opportunity Card

(One card only)

Opportunity to <u>learn</u> something (and earn back points) from the negative consequences of the downward spiral.



OUTCOME CARDS

(These cards end the game for better or for worse – usually for worse).

Death Cards

(Card # DE1-DE6)

Substance abuse leads to death or worse end of the game, you lose.



Recovery Card

(One card only)

Your one chance to get out of the downward spiral of substance abuse.



This manual was developed as part of the National Institute on Drug Abuse (NIDA) Grant DA08608, *Cognitive Enhancements for the Treatment of Probationers (CETOP)*.

The *Downward Spiral: The Game You Really Don't Want to Play* instructional manual and all related game materials in the appendices (including cards, score sheets, play money, and other templates) may be used freely for nonprofit personal, educational, research, and /or information purposes only. Permission is hereby granted to reproduce and distribute copies of content material (unless otherwise noted) for nonprofit educational and nonprofit library purposes, provided that copies are distributed at or below costs and that credit for author, source, and copyright are included on each copy. No part of this material may be copied, downloaded, stored in a retrieval system, or redistributed for any *commercial* purpose without the expressed written permission of Texas Christian University.

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