



## Opportunity Card



Everyone has the opportunity to earn up to 4 health, social support, or self-concept points by remembering a fact, quote, or what happened to another player.

Tell a fact or quote or what happened to another player and earn a social, health, or self-concept point (1 point for each correct fact, quote, or consequence).

Your turn ends when you can't remember, or you remember incorrectly or when you have earned back 4 points.

Then the person on your left gets to try and earn back 2 points, and then the player to his or her left and so on, until everyone has had an opportunity.\*

\*(Players can't get points for repeating something that someone has already mentioned this turn).

YOP1

## Opportunity Card



### Self-esteem Opportunity

An old friend comes by your house. You ask them if they are looking to score but they tell you, "No thanks, I've been clean for over two years now." You guys are catching up when they ask you about a mutual friend. You inform them of that friend's death-an overdose. With these two very different paths laid out in front of you, you realize it is up to you to change. Describe a situation (either in real life or in the game) that resulted in someone overdosing or otherwise being harmed by drug use.

Gain back 3 self-esteem points

*If it is to be, it is up to me.*

YOP2

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## Opportunity Card



### Health Opportunity

A guy you met at a party comes by with some meth, but it has already been prepared in a syringe. You decide it is too dangerous and turn him down. Name at least one disease transmitted through dirty needles.

Gain back 3 physical health points

*Consequences don't care who you are or where you come from.*

YOP3

## Opportunity Card



### Financial Opportunity

Your mom gives you money to go buy medicine for your baby sister. On the way to the pharmacy you pass by your dealer's house and you think about stopping. Instead you remember what is more important – your sister – and continue on to get her medicine. Recall a financial blunder you or another player made in the game. Briefly suggest how you could have avoided that mistake or a way to repair the damage.

Use this card to avoid a financial mistake in the future.

*Honesty is the first chapter in the book of wisdom.  
– Thomas Jefferson*

YOP4

## Opportunity Card



### Social Opportunity

Recall a time when you have hurt your relationship with either family or friends to get or use drugs. Think of a way you could improve those relationships and share it with the group.

Gain back 3 family or 3 friend support points.

*The only way to have a friend is to be one. –  
Ralph Waldo Emerson*

YOP5

## Opportunity Card



You once said, “A person would have to be pretty stupid to overdose and if they were that stupid then they couldn’t matter much anyway.” A friend then reminded you of some of the famous people who have died from substance abuse (Jimi Hendrix, Janis Joplin, Jim Morrison, John Belushi, River Phoenix, and many others).

If you can name a famous individual that died of substance abuse that isn’t named on this card, then this card can be used as a safe card. It may be used to keep one consequence from happening in the future.

*Past hope, past cure, past help.-  
William Shakespeare*

YOP6

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